## NOTICE OF A REGULAR MEETING OF THE FRIEDMAN MEMORIAL AIRPORT AUTHORITY

**PLEASE TAKE NOTICE** that a regular meeting of the Friedman Memorial Airport Authority shall be held Tuesday, December 3, 2013 at 5:30 p.m. at the **old Blaine County Courthouse Meeting Room**, Hailey, Idaho. The proposed agenda for the meeting is as follows:

## AGENDA December 3, 2013

I.	APPROVE AGENDA	
II.	PUBLIC COMMENT (10 Minutes Allotted)	
III.	AIRPORT STAFF BRIEF  A. Employee of the 3 <sup>rd</sup> Quarter, 2013 – Attachment #1	
IV.	APPROVE FRIEDMAN MEMORIAL AIRPORT AUTHORITY MEETING MINUTES OF:  A. November 5, 2013 Regular Meeting – Attachment #2  B. November 7, 2013 Special Meeting – Attachment #3	ACTION ACTION
V.	REPORTS  A. Chairman Report  B. Blaine County Report  C. City of Hailey Report  D. Airport Manager Report  E. Communication Director Report	DISCUSSION DISCUSSION DISCUSSION DISCUSSION DISCUSSION
VI.	AIRPORT STAFF BRIEF (cont.) (5 Minutes Allotted)  A. Noise Complaints B. Parking Lot Update C. Profit & Loss, ATCT Traffic Operations Count and Enplanement Data – Attachments #4 - #6 D. Review Correspondence – Attachment #7 E. Airport Weather Interruptions F. Administrative Brief 1. PFC Project Status a. New PFC Application	
VII.	UNFINISHED BUSINESS  A. Airport Solutions  1. Existing Site  a. Plan to Meet 2015 Congressional Safety Area Requirement  i. Modifications of Standards  ii. Formulation – Attachments #8 - #10  iii. Project 1 Construction Project  iv. Project 2 Construction Project – Attachments #11, #12  v. Architectural Projects  b. Retain/Improve/Develop Air Service  i. Fly Sun Valley Alliance Report  • LOT Update  • Airport Survey Report  ii. Small Community Air Service Development Program Grant  2. Airport Relocation	DISCUSSION DISCUSS/DIRECT/ACTION DISCUSS/DIRECT/ACTION DISCUSS/DIRECT/ACTION DISCUSS/DIRECT/ACTION DISCUSS/DIRECT
\/!!!	a. EIS Termination – Attachments #13, #14	DISCUSS/DIRECT
VIII.	NEW BUSINESS	
IX.	PUBLIC COMMENT	

**EXECUTIVE SESSION - I.C. §67- 2345 (1)(f)** 

**ADJOURNMENT** 

X. XI.